Monomial Factor Game with Integers



Rules

- ➤ Team 1 selects two monomials from the bottom of the Game Board (and places a paperclip on each one).
- ➤ Team 1 places one of their counters (or tiles) on the PRODUCT of those two monomials. This is now their square.
- ➤ Team 2 selects ONE of the paperclips to move to any other factor from the bottom (note: it is okay to have two paperclips on the same factor).
- ➤ Team 2 now places one of their counters (or tiles) on the product of the two factors being covered with paperclips.
- ➤ Teams continue taking turns, each time moving only 1 of the paperclips and always marking the product of the two monomials covered with paperclips with their team marker.
- ➤ The winner is the first team to have 4 spaces marked in a row (horizontally, vertically or diagonally).

Reminder about rules with integers:

Reminder about multiplying with variables (Note: # represents a number without any variables (also called a constant).

$$x \bullet x = \underline{\qquad \qquad }$$

$$x \bullet \# = \underline{\qquad \qquad }$$

$$\# \bullet \# = \underline{\qquad \qquad }$$

Monomial Factor Game Game Board



$6x^2$	-1	-6 <i>x</i>	3 <i>x</i>	$9x^2$	8 <i>x</i>
-2	-8 <i>x</i>	- <i>x</i>	\mathcal{X}	$-4x^2$	-9
-6	$4x^2$	-4 <i>x</i>	$2x^2$	-3	$-2x^2$
4 <i>x</i>	x^2	9 <i>x</i>	-2 <i>x</i>	-9 <i>x</i>	$-6x^2$
9	3	6	$-9x^2$	$3x^2$	$-4x^2$
$8x^2$	6 <i>x</i>	2 <i>x</i>	-3 <i>x</i>	2	1

Factor Choices

-3 -2 -1 -3x -2x x 2x 3x 1 2 3